ALL INDIA FOREST SPORTS MEET RULES 2009

1. Short Title: -
   These Rules will be called “All India Forest Sports Meet Rules 2009”

2. Objectives: -
   The All India Forest Sports Meet is aimed at promoting
   sports and games activities among the staff and officers
   of the Forest Departments/ Organizations/ Institutions of
   the States, Union Territories and the Central
   Government, and thereby nurturing good health, team
   spirit and camaraderie among them.

3. Definitions: -
   i. Sports: Sports will include all the sports and games events
      included in the Meet.
   ii. Meet: Meet will denote the “All India Forest Sports Meet”
   iii. Ministry: Ministry will denote Ministry of Environment &
       Forests, Govt. of India.
   iv. Jury: Jury will denote “Jury of Honour & Appeal”
       constituted for the Meet.

4. Abbreviations: -
   i. MOEF: Ministry of Environment & Forests
   ii. IIIFM: Indian Institute of Forest Management
   iii. DIF: Director of Forestry Education
   iv. IPRTI: Indian Plywood Industries Research &
       Training Institute
   v. ICFRE: Indian Council of Forestry Research &
       Education
   vi. FSI: Forest Survey of India
   vii. WII: Wildlife Institute of India
   viii. IGNAFA: Indira Gandhi National Forest Academy
   ix. U.T.: Union Territory
   x. ACS: Additional Chief Secretary
   xi. G.O.I.: Government of India

5. Eligibility: -
   i. Who can participate: -
      a. The regular staff and officers serving in the Forest
         Departments/ Forest Corporations of all States and other
         Forestry Institutions/ Organizations/ Undertakings fully
         owned by the Government.
      b. Staff and officers serving in the Forest Secretariat of
         GOI/States/ UTs shall be eligible to participate from the
         respective team of MOEF/State/UT concerned. Similarly,
         staff and officers, upto Secretary level, serving in the
         MOEF, Govt. of India, can participate from MOEF team.
      c. Staff and officers on deputation to Forest
         Departments/Corporations of various States/ MOEF shall
         be eligible to participate from the team of that
         State/MOEF.
      d. Students, trainees and research scholars of only IIIFM,
         WII, ICFRE, FSI, IPRTI and State Forest Research
         Institutions.
      e. Employees recruited by states on contract basis against
         permanent posts, by specific Government order, for a
         minimum period of 3 years.
      f. Contract basis employees engaged by the Institutions
         mentioned in rule 5 (i) (d), to work under specific
         approved projects for a minimum period of two years, and
         at the same time their engagement should have begun at
         least six months before the date of commencement of the
         Meet. These employees should be employed directly by
         the Institutions mentioned above and not outsourced by
         them from other agencies.
   ii. Who cannot participate: -
      a. Daily wage workers
      b. Employees working on contingency basis
      c. Contract basis employees other than mentioned in rule 5
         (i) (e) and 5 (i) (f) above

6. Identity Cards: -
   a. All participants must possess duly authenticated Identity
      Cards signed by Head of the Forest Departments/ Institutions
      concerned or his authorized signatory.
   b. The authorized signatory must possess a letter of
      authorization to sign the Identity Cards from the concerned
      Head of the Forest Departments/ Institutions and a certified
      copy of the same must be submitted to the organizers of the Meet.
   c. The Identity Cards must have signature of the participants,
      ID serial number and the seal of the office issuing the
      Card.
   d. The signatory to the card must also attest photographs of
the participants affixed on the Card.
e. The participants not possessing Identity Cards, complete in the prescribed manner, may not be allowed to participate.
f. Team managers should deposit attested Photostat copies of Identity Cards of all the players to the Organizing Committee before the commencement of the Meet, failing which the players concerned may be disqualified at any stage of his/her event.
g. Certified copies of appointment letter/deputation order of those participants shall be deposited with the organizers before the commencement of the Meet, whose appointment/deputation began after the previous Meet, failing which the players concerned may be disqualified at any stage of his/her event.
h. Certified copies of Identity Cards of any participants or appointment letter/deputation orders of those participants mentioned in clause 6 (g) above, shall be provided by the organizers to the managers of any other team on his demand for a fee of Rs. 2 per card.

7. Age Classes :-
   a. In all games other than Weight Lifting and Power Lifting Events, the age classes will be as follows :-
      - Men Veteran – 45 years & above
      - Women Veteran – 45 years & above
      - Men Sr. Veteran – 50 years & above
      - Women Sr. Veteran – 50 years & above

   b. Weight Lifting and Power Lifting Events :-
      - Men Veteran – 40 years and above
      - Men Sr. Veteran – 50 years & above

   Note : - For the above rules 7 (a) and 7 (b), the age of the participant will be calculated as on the day of commencement of the Meet.

8. Fixtures :-
   a. Fixtures for various events will be drawn by the host state at least 15 days before the commencement of the Meet.
   b. The host state shall invite representatives of all the participating States/Institutions to be present during the drawing of fixtures.

9. Late Admission :-
   a. No team will be allowed to participate in any event, for which they have not indicated their participation before drawing of fixtures. However, in genuine cases (except team events), late entries may be accepted at the discretion of the Organizing Committee, but in any case not later than 8 P.M. on the day just before the day of commencement of the Meet.

   b. The exact placement of a late entry will be done by successive tossing of coins for dividing into sub half of a particular quarter, starting from quarter of 4th seed, then 3rd seed and so on. The placement will be against a bye, if available. The placement against seeded team will be avoided unless there is no other bye except against the seeded players.

10. Change of Participant :-
    a. After the due late, athletes for any athletic event shall not be allowed to be replaced as chest numbers have to be allotted in advance. However, in emergency cases, like injury or sickness of athletes, change of names may be allowed if the request is obtained till holding of the Managers' meet on the evening previous to the date of that particular event.

    b. For events other than athletics, change of participant in any event can be done by a written request submitted by the Team Manager to the organizing incharge of that particular event before the start of the first match of that team in that particular event.

11. Scheduling :-
    While scheduling the events, matches should be well
spread over the available time so that enough rest period between two successive rounds of various events is ensured.

12. Walk Overs: -
30 minutes time shall be given after first call before walk over is declared. However, in genuine cases, if the participant/Manager intimates to the organizer of that event the need to adjust the schedule of any event well in advance, it may be adjusted by the organizer having consideration for other team's exigencies also.

13. Championship Points: -
   a Championship Points will be added as follows, for all the events except the Team Games mentioned in clause (b) below:
      Gold Medal  5  Points
      Silver Medal  3  Points
      Bronze Medal  2  Points
      4th Place     1  Point
   b For Team Games ( Cricket, Hockey, Kabaddi, Volleyball, Basketball, Football & Tug of War ), Championship Points will be added as follows:
      Gold Medal  10 Points
      Silver Medal  6 Points
      Bronze Medal  4 Points
      4th Place     2 Points
   c In weight lifting and power lifting events, medals will be awarded in all the weight categories as per National games norms. However, no championship points will be added for those weight categories in which actual number of participants is less than 5.
   d For Match Past, Quiz & Cultural events, no championship points shall be awarded.
   e In case of tie, the championship points shall be shared.
   f Overall Championship: -
      Overall Championship will be awarded to the State/Institution securing the maximum aggregate points in all the events of the Meet.

14. Trophies to be awarded: -
   (1) Overall Championship Trophy
   (2) Overall Runners-Up Trophy
   (3) Winners' Trophies for Team Games.
   (4) Best Athlete in Men Open category
   (5) Best Athlete in Women Open category
   (6) Best Athlete in Men Veteran category
   (7) Best Athlete in Women Veteran category
   (8) Best Athlete in Men Sr. Veteran category
   (9) Best Athlete in Women Sr. Veteran category
   (10) Best Sportsman of the Meet
   (11) Best Sportswoman of the Meet
   (12) Trophies for top 2 teams in March Past
   (13) Trophies for top 2 teams in Quiz
   (14) Trophies for top 2 teams in Cultural competitions

Note: -
(a) The Trophies for Items Nos 4th to 9th will be awarded on the basis of aggregate points secured by the person concerned in his/her category.
(b) The Trophies for Item Nos 10th to 11th will be awarded on the basis of total points secured by the participant in all the events in which he/she participates, excluding Team Games.

15. Appeals: -
   a A jury of Honour & Appeal shall be constituted by the Chairman of the Organizing Committee. The jury will consist of 9 members. Maximum 3 members may be from the host state and the remaining from other participating States/Institutions. One member of the Jury shall be from MOEF.
   b The jury will take final decision in disputes regarding eligibility for participation of any player.
   c The quorum of the Jury will be 3 members provided that no member of a jury bench will be from the States/Institutions which is party to the dispute.
   d The Jury of the Meet will act as a standing committee to enquire into the complaints regarding the eligibility and identity of a participant, received during or after the Meet till next jury is put in place for the next Meet.
   e A Technical Appeal Committee will be constituted by the organizers to entertain & dispose all complaints regarding the conduct of various events. This committee will consist of the Chairperson of the Technical Committee, the main referee or umpire of that particular event and 2 members of Jury of Honour & Appeal from the States/Institutions not involved in the dispute. While considering an appeal, the quorum will be 3 members.
   f Appeals to the Technical Appeal Committee must be filed within 12 hours of completion of the event after remitting a fee of Rupees 200/- in each case. The committee will decide the appeal within 6 hour of filing it.
   g If the teams are satisfied with the decision of the Technical Appeal Committee, the matter shall stand resolved. If the complaint/dispute is not resolved, the same shall be put up to the “Jury of Honour & Appeal" whose decision shall be binding on all the parties.

16. Repeal of Award: -
   a An award of a medal or 4th place shall be taken back from any ineligible winner by the Jury whenever his/her ineligibility is established.
   b In case of ineligibility with respect to participation, the Jury shall also order disqualification of the State/Institution, whom such ineligible participant belongs to, from participating in the Meet for the next 3 years in that event.
   c The award taken back from such ineligible winner shall be given to the next eligible participant/team. The championship points table shall also be accordingly revised by the organizers and consequently, if need so arises, the overall championship trophy shall also be taken back and awarded to the deserving team.

17. Addition of Events: -
   a No event will be added in any Meet without its approval in the Nodal Officers' meeting before that Meet.
   b Only those events will be considered for addition in the Meet for which not less than 7 States/Institutions submit their request in or before the Nodal Officers' meeting.

18. Deletion of Events: -
   a No fixtures will be drawn for those events in which there are less than 5 entries for that Meet and consequently, those events will not be held in that Meet. The organization will inform the teams sending entries in that event at least 10 days before the commencement of the Meet.
   b Once the fixtures are drawn for any event for a Meet, that event will be held in that Meet even if actual participation turns out to be less than 5.
   c Those events (except weight lifting and power lifting) in which there are less than 7 participants/teams actually participating in any Meet will be considered for deletion for the next Meet in the Nodal Officers' meeting before the next Meet.
   d Those events may be considered for omission from any meet in the Nodal Officers' meeting before that Meet for which the host State has genuine disability to organize them.

19. Flags: -
   All the participant teams shall bring two flags of their team. The size of the flags should be 150cm x 90 cm and 180 cm x 120 cm.

20. Uniform: -
   All members of participating teams must be in uniform during their events including the March Past.
SPECIAL RULES OF SPECIFIC GAMES

1. Swimming
   i. Swimming will be held as per FIDA Rules (Federation International De - Amateur)
   ii. A Veteran or Sr. Veteran can participate in Open Category also.

2. Weight Lifting
   i. A maximum of 10 participants are allowed to compete per State, subject to a maximum of 2 participants in each Weight Category.
   ii. New International Weight Categories will be adopted.

3. Power Lifting
   i. A maximum of 10 participants are allowed to compete per State, subject to a maximum of 2 participants in each Weight Category.
   ii. New International Weight Categories will be adopted.

4. Chess
   i. Chess competition will be played by Swiss League System.
   ii. The number of rounds will be calculated by taking the square root of the total number of participants in the event, rounded up to the next higher integer.
   iii. In all the matches, time will be limited to 90 Minutes for each player. In case of no result, the player exhausting his / her time first will lose the game.

5. Rapid Chess
   i. All the rules of normal chess game will apply, except the time limit.

ii. In all the matches, time will be limited to 30 Minutes for each player. In case of no result, the player exhausting his / her time first will lose the game.

6. Carrom
   i. All the matches upto Quarter Final will be of best of 3 games of 25 points or 8 boards, whichever is earlier.
   ii. Semi Final & Final match will be of best of 3 games of 25 points each.

7. Table Tennis
   i. All matches of Singles upto Quarter Final will be of best of 5 games of 11 points each. For Semi Final & Final, the match will be of Best of 7 games of 11 points each.
   ii. All Doubles matches will be of best of 5 games of 11 points each.
   iii. In all games, Service will change hands after every 2 points.
   iv. At 10 - all, the game will be decided by difference of 2 points, with service changing hands after every point.

8. Badminton
   i. Upto Quarter Final, there will be only 1 game of 31 points. At 30 - all, the game will be decided by difference of 2 points.
   ii. For Semi Final & Final, the match will be of Best of 3 games. Each game will be of 21 points, as per International scoring pattern. At 20 - all, the game will be decided by difference of 2 points.
Lawn Tennis
i All matches up to Quarter Final will be of best of 15 games, with a tiebreak at 7-7.
ii For Semi Final & Final, the match will be of Best of 3 Sets, with a tiebreak at 6-6 in the first two sets.
iii If the first two sets are shared by both the teams and the set score is 1-1, the third set will be played as a Super Tiebreak. The team who wins 11 points, with a difference of 2 points, will be the winner.

Billiards
i All matches up to Quarter Final will be of 100 points.
ii Semi Final match will be of 150 points.
iii Final match will be of 200 points.

Snookey
i Upto Quarter Final, the match will be of 1 Frame only.
ii For Semi Final & Final, the match will be of best of 3 Frames.

Bridge
i In Bridge, the competition will be held in 3 Different Events.
ii The Duplicate Event (Team Event) will be played by Swiss League System, as per the National Standards. There will be 5 or 6 rounds, depending upon total number of teams and available time.
iii The top 4 teams will qualify for the Super League. In the Super League, every team will play against all the other 3 teams.
iv Master Pair Event will be played by matchpoint scoring system.
v Progressive Pair Event will be played by standard scoring system.

Golf
i In Golf, the competition will be held in 2 Different Events.
ii The Individual Event will be played for 36 holes, spread over 2 days. The combined score of both the days will decide the final result.
iii The Team Event (Team of 2 Players) will be played for 18 holes.
iv Generally, the International rules will apply. In some special cases, the local club rules will be applicable.

Rifle Shooting
i In Rifle Shooting, the competition will be held in 2

Different Events.
ii In the normal event (50 Mtrs), Shooting will be held in prone position.
iii In the Three Position Event (50 Mtrs), Shooting will be held in standing, kneeling and prone positions.
iv The score of prone position in the normal event will be counted in the three position event also, so as to save time and ammunition.
v 5 practice rounds will be given only for the prone position.
vi Guns for shooting shall be provided by the organizers.

Cricket
i All the matches will be of 20 overs each.
ii In case of a tie, Super Over Method will be applied, as in the International 20-20 matches.
iii There will be no fielding restrictions.
iv No Bowler shall bowl more than 4 overs.

Hockey
i There will be 2 halves of 35 minutes each. No extra time will be given.
ii In case of equal score, tiebreaker would be applied in which penalty strokes will be given to each side alternately.
iii If there is a tie again, then additional penalty strokes will be given till the tie is resolved.

Football
i There will be 2 halves of 30 minutes each. No extra time will be given.
ii In case of equal score, tiebreaker would be applied in which penalty kicks will be given to each side alternately.
iii If there is a tie again, then additional penalty kicks will be given till the tie is resolved.

Tug of War
i Each team will have 11 members.
ii All matches up to Semi Final will be of best of 3 Pulls.
iii The Final match will be of best of 5 Pulls.